

3

X01

BOOK00

Cost: 1 RP. Draw 2 extra cards. You should finish the year with 3 cards



3

X02

MONSOON SEASON

This card is worth 4 RP if you play it for its event as one of your first 3 turns of the year.

Both players must play their 4th turn (their last card of the year) under extreme monsoon:

Tanks may not move, other ground units moving by land may move only one province.

DINKY DAU

3

Add +1 or -1 to any die roll you make after you see the result. You may not alter

X03 Bush Events. Draw a card.



RESPONSE

Slang for "to be crazy."

4

X04

ZIPPO MISSION

Cost: 1 RP. All your units in one province RAID+0 one adjacent province. Add +1 to the die roll for every vet in the raiding group. Promote one attacker and 1 defender if a defending unit is killed.



...they attack, and move out!

PUCKER FACTOR

3

Cost: 1RP. Choose a province with Red and Blue units.

Your opponent must retreat **X05** at least one of his units from that province. You may buy this event more than once.



3

X06

DI DI MAU

Cost: 1 RP. Move 1-4 friendly units (excluding VCs). Each unit moves alone as a 1-unit group.



Move quickly!

FULL METAL JACKET

4

X07

Add 1 Hawk or 1 Dove if you take control of Thua Thien (I) this turn. Add nothing if you already control it.



"From now on you will speak only when spoken to, and the first and last words out of your filthy sewers will be sir."

APOCALYPSE NOW

3

X08

Play in the Interphase. Add +1 RP to your opponent's cost to save his LA or CA faction from collapse. If you spend 2 RPs, add +2 RPs to his cost instead.



RESPONSE

"I love the smell of napalm in the morning."

OUT COUNTRY

3

X09

Add +3 to your total battle factors in one battle round if you attack in LA or CA and at least one friendly LA or CA unit participates.



Cambodian (1967-75) and Laotian (1962-75) Civil Wars.

3

X10

BRING SMOKE

Cost: 1 RP. Choose a province with a friendly artillery unit and enemy units.

Roll one die.

1-4 = one defending unit retreats.

5-6 = one defending unit is eliminated. Defender chooses unit. You may buy this event more than once.



3

X11

DEEP SERIOUS

All your attacks in one province are free this turn.



3

X12

IN COUNTRY

You may attack once for free in every mountain province this turn.



"Ain't no use in goin' home. Jody's got your girl and gone / sound off...."

4

X13

WHISPERING DEATH

Blue Cost: 1 RP. Conduct bombing missions against 2 adjacent SVN provinces that you may bomb. (No bombers needed.)

Red Cost: 3 RPs. B-52s destroy a friendly hamlet. Place a red flag in any one SVN province. Remove the blue flag if it is pacified.



Nickname for a B-52 strike, the M-55 Quad 50, a 1971 film, et. al.

DUSTOFF

4

Cost: 2 RPs. Remove an infantry unit from your Body Count Box and place it X14 (veteran) in a legal province with no enemy units.



Medical evacuation mission.

PENTAGON PAPERS

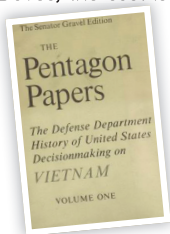
4

X15

Top secret US report on conduct of the war. Remove from game when played as an event.

Blue Cost 2 RPs: The report is not leaked. Add 1 Hawk.

Red Cost 2 RPs: Add 1 Dove. If the result is more than 15 Doves, the cost is free.



Leaked to NY Times by Daniel Ellsberg in 1971. Nixon: "Let's get the son-of-a-bitch in jail."

WE GOTTA GET OUT OF THIS PLACE

3

Cost 2 RPs: Take friendly units from any provinces.

X16 Place them in any one legal province. The units may be ambushed as one group in the target province.



"We gotta get out of this place! If it's the last thing we ever do . We gotta get out of this place, 'cause girl, there's a better life for me and you." The Animals.

3

X17

FIREBASE ZULU

Cost: 1 RP. Put the firebase marker in a province with friendly units.

Subtract 2 factors from all enemy attacks in that province. Remove the marker when no friendly units are present.



4

THE HANOI HILTON

Blue Cost: 2 RPs. Move 1 Allied unit from the Body Count Box to the Dead Pool.

X18

Red Cost: 2 RPs. Move 1 Allied unit from the Dead Pool to the Body Count Box.



Hoa Lo POW prison in Hanoi.

4

X19

CREDENCE CLEARWATER REVIVAL

Event not playable
after 1968.

Cost: 1 RP. Choose 2
response cards from your
discard pile, show them to
your opponent, and place
them with your 1969 cards.



*"And I wonder, Still I wonder
Who'll stop the rain."*

CHINA & THE USSR

4

X20

Blue Cost: 1 RP. China & USSR agree to curtail NVN aid. Red loses 1 SRP. He loses nothing if he has 0 SRP. You may buy this event 4 times.

Red Cost 2 RPs. China & USSR rebuff US overtures. Put one out-of-play tank unit in NVN.



OVER THE FENCE

4

Event not playable if THE SECRET WAR or CAMPAIGN X is currently in play.

X21

Cost: 1 RP. At the end of your turn, deploy (untried) any friendly CA and LA units from the Body Count Box to anywhere in their home countries.



Crossing into Laos and Cambodia.

4

X22

TET HOLIDAY

Event not playable if any enemy units entered the Body Count Box during your current turn.

Cost: 1 RP. Propose cease-fire to your opponent. If he refuses, add 1 Hawk or 1 Dove. If he accepts, both players ignore R results and eliminations to the Body Count Box until the start of your next turn or year's end, whichever is first.



SON TAY PRISON CAMP

3

Cost: 1 RP. Remove any number of cards from your hand and draw X23 replacements. Put removed Campaign cards in the Campaign deck. Shuffle the others into your player deck.



Commandos attempt POW rescue in 1970, but all POWs were moved earlier.

MAD MINUTE

4

Red may not play this event on his first turn during the Tet or Easter Offensive.

X24

After you play a card for your turn, play this card to add +2 RP to your first card's RP value. Draw a card.



RESPONSE

HEARTS AND MINDS

4

X25

Play in the Interphase when adjusting Political Will. Add +1 or -1 to the number of Red-flagged provinces.



RESPONSE

US campaign to win the support of the Vietnamese people. "It became necessary to destroy the town to save it."

I-FEEL-LIKE-I'M-FIXIN- TO-DIE RAG

3

X26

Play before battle dice are rolled. Both players move down one row (deadlier result) on the Battle Table.

Draw a card.



RESPONSE

*"And It's One, Two, Three, What Are
We Fighting For? Don't Ask Me, I Don't
Give A Damn, Next Stop Is Vietnam."
Country Joe and the Fish, 1967.*